Prof. Muhammad Saeed

Some of the slides are from Prof. Leong Hon Wai's resources at National University of Singapore

What is Amortized Analysis?

In amortized analysis, the time required to perform a sequence of operations is averaged over all the operations performed.

▷ No involvement of probability

Average performance on a sequence of operations, even some operation is expensive.

Guarantee average performance of each operation among the sequence in worst case.

Amortized analysis is not just an analysis tool, it is also a way of thinking about designing algorithms.

Methods of Amortized Analysis

- □ Aggregate Method: we determine an upper bound T(n) on the total sequence of *n* operations. The cost of each will then be T(n)/n.
- Accounting Method: we overcharge some operations early and use them to as prepaid charge later.
- Potential Method: we maintain credit as potential energy associated with the structure as a whole.

1. Aggregate Method

Show that for all n, a sequence of n operations take worst-case time T(n) in total

In the worst case, the average cost, or amortized cost, per operation is T(n)/n.

The amortized cost applies to each operation, even when there are several types of operations in the sequence.

Aggregate Analysis: Stack Example



Amortized cost: O(1) per operation

..... Aggregate Analysis: Stack Example

Sequence of n push, pop, Multipop operations

Worst-case cost of Multipop is O(n)

- Have n operations
- \Box Therefore, worst-case cost of sequence is O(n²)

Observations

- Each object can be popped only once per time that it's pushed
- Have <= n pushes => <= n pops, including those in Multipop
- $\Box Therefore total cost = O(n)$
- Average over n operations => O(1) per operation on average
- Notice that no probability involved

2. Accounting Method

W Charge i th operation a fictitious amortized cost \hat{c}_i ,

where \$1 pays for 1 unit of work (i.e., time).

- Assign different charges (amortized cost) to different operations
 - Some are charged more than actual cost
 - Some are charged less
- This fee is consumed to perform the operation.

Any amount not immediately consumed is stored in the bank for use by subsequent operations.

The bank balance (the credit) must not go negative!

We must ensure that for all n.

$$\sum_{i=1}^{n} c_i \leq \sum_{i=1}^{n} \hat{c}_i$$

Thus, the total amortized costs provide an upper bound on the total true costs.

..... Accounting Method: Stack Example



Push(S,x) pays for possible later pop of x.

Amortized Analysis



..... Accounting Method: Stack Example

When pushing an object, pay \$2

- □\$1 pays for the push
- \$1 is prepayment for it being popped by either pop or Multipop
- Since each object has \$1, which is credit, the credit can never go negative
- Therefore, total amortized cost = O(n), is an upper bound on total actual cost



..... Accounting Method: Binary Counter

Introduction

k-bit Binary Counter: A[0..k-1]

$$x = \sum_{i=0}^{k-1} A[i] \cdot 2^i$$



..... Accounting Method: Binary Counter

Consider a sequence of *n* increments. The worst-case time to execute one increment is $\Theta(k)$. Therefore, the worst-case time for *n* increments is $n \cdot \Theta(k) = \Theta(n \cdot k)$.

WRONG! In fact, the worst-case cost for *n* increments is only $\Theta(n) \ll \Theta(n \cdot k)$.

Let's see why.

Note: You'd be correct if you'd said $O(n \cdot k)$. But, it's an overestimate.

..... Accounting Method: Binary Counter

Total cost of *n* operations

A[0] flipped every op nA[1] flipped every 2 ops n/2A[2] flipped every 4 ops $n/2^2$ A[3] flipped every 8 ops $n/2^3$

A[*i*] flipped every 2^i ops $n/2^i$

Ctr	A[4]	A[3]	A[2]	A[1]	A[0]	Cost
0	0	0	0	0	0	0
1	0	0	0	0	1	1
2	0	0	0	1	0	3
3	0	0	0	1	1	4
4	0	0	1	0	0	7
5	0	0	1	0	1	8
6	0	0	1	1	0	<i>10</i>
7	0	0	1	1	1	11
8	0	1	0	0	0	15
9	0	1	0	0	1	<i>16</i>
10	0	1	0	1	0	18
11	0	1	0	1	1	19

. . .

. . .

..... Accounting Method: Binary Counter

Cost of n increments

$$= \sum_{i=1}^{\lfloor \lg n \rfloor} \left\lfloor \frac{n}{2^i} \right\rfloor$$
$$< n \sum_{i=1}^{\infty} \frac{1}{2^i} = 2n$$
$$= \Theta(n)$$

Thus, the average cost of each increment operation is $\Theta(n)/n = \Theta(1)$.

..... Accounting Method: Binary Counter

Charge an amortized cost of \$2 every time a bit is set from 0 to 1

- **\$1** pays for the actual bit setting.
- **\$1** is stored for later re-setting (from **1** to **0**).

At any point, every 1 bit in the counter has \$1 on it... that pays for resetting it. (reset is "*free*")

Example:

^{\$1} 0	1 ^{\$1}	1 ^{\$1} 0	0	0	0
^{\$1} 1 ^{\$1} Cost = \$2	1 \$1	1 ^{\$1} 0	0	0	0
0 0 Cost = \$2	1 0	1 ^{\$1} 1 ^{\$1}	0	0	0



..... Accounting Method: Binary Counter

INCREMENT(A) 1. $i \leftarrow 0$ 2. while i < length[A] and A[i] = 13. do $A[i] \leftarrow 0 \triangleright$ reset a bit 4. $i \leftarrow i + 1$ 5. if i < length[A]6. then $A[i] \leftarrow 1 \triangleright$ set a bit

When Incrementing, Amortized cost for line 3 = \$0 Amortized cost for line 6 = \$2

Mathematical Amortized cost for INCREMENT(A) = \$2
Mathematical Cost for n INCREMENT(A) = \$2n =O(n)

3. Potential Method

IDEA: View the bank account as the potential energy (as in physics) of the dynamic set.

FRAMEWORK:

- **Start with an initial data structure** D_0 .
- **W** Operation *i* transforms D_{i-1} to D_i .
- **W** The cost of operation *i* is C_i .
- Mathematical function $\Phi : \{D_i\} \to R$, such that $\Phi(D_0) = 0$ and $\Phi(D_i) \ge 0$ for all *i*.
- The *amortized cost* \hat{c}_i with respect to Φ is defined to be $\hat{c}_i = c_i + \Phi(D_i) \Phi(D_{i-1})$.

..... Potential Method

Like the accounting method, but think of the credit as *potential* stored with the *entire data structure*.

- Accounting method stores credit with specific objects while potential method stores potential in the data structure as a whole.
- Can release potential to pay for future operations
- Most flexible of the amortized analysis methods).



potential difference $\Delta \Phi_i$

- □ If $\Delta \Phi_i > 0$, then $\hat{c}_i > c_i$. Operation *i* stores work in the data structure for later use.
- □ If $\Delta \Phi_i < 0$, then $\hat{c}_i < c_i$. The data structure delivers up stored work to help pay for operation *i*.

..... Potential Method

The total amortized cost of *n* operations is

$$\sum_{i=1}^{n} \hat{c}_{i} = \sum_{i=1}^{n} \left(c_{i} + \Phi(D_{i}) - \Phi(D_{i-1}) \right)$$

Summing both sides telescopically.

$$= \sum_{i=1}^{n} c_i + \Phi(D_n) - \Phi(D_0)$$

$$\ge \sum_{i=1}^{n} c_i \quad \text{since } \Phi(D_n) \ge 0 \text{ and } \Phi(D_0) = 0.$$

..... Potential Method: Stack Example

<u>Define:</u> $\phi(D_i) = \#items in stack$ Thus, $\phi(D_0)=0$.

Plug in for operations:

Push:	$\hat{c}_i = c_i + \phi(D_i) - \phi(D_{i-1})$	
	= 1 + j - (j-1)	
	= 2	
Pop:	$\hat{c}_i = c_i + \phi(D_i) - \phi(D_{i-1})$	
	= 1 + (j-1) - j	
	= 0	
Multi-pop:	$\hat{c}_i = c_i + \phi(D_i) - \phi(D_{i-1})$	
	= k' + (j-k') - j	k'=min(S ,k)
	= 0	

..... Potential Method: Binary Counter

Define the potential of the counter after the *i*th operation by $\Phi(D_i) = b_i$, the number of 1's in the counter after the *i*th operation.

Note:

- $\Phi(D_0) = 0$,
- $\Phi(D_i) \ge 0$ for all *i*.

Example:

0 0 0 1 0 1 0 (0 0 0 1^{\$1} 0 1^{\$1} 0 Accounting method)

..... Potential Method

Assume *i*th INCREMENT resets t_i bits (in line 3). Actual cost $c_i = (t_i + 1)$ Number of 1's after *i*th operation: $b_i = b_{i-1} - t_i + 1$ The amortized cost of the *i* th INCREMENT is

$$\hat{c}_{i} = c_{i} + \Phi(D_{i}) - \Phi(D_{i-1}) \\= (t_{i} + 1) + (1 - t_{i}) \\= 2$$

Therefore, *n* INCREMENTs cost $\Theta(n)$ in the worst case.









П